

Instructor Aaron Oldenburg
MW 11-12:15, Room 2215
Office Hour: Weds 2:30-3:30 (rm 3147)
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3-D MODELING (COSC 410)

PRESENTATION ASSIGNMENT

Everyone in class will give a 5-10 minute talk about an example of 3-D art. This assignment will help you develop a critical language for discussing 3-D images, and give practice in public speaking.

A schedule of presentations will be drawn up in Week 3, with the first talks starting in Week 4. You should begin preparing for your talk right away.

PREPARATION

First, find an example of 3-D art that meets two criteria: one, you have something interesting to say either about the artwork itself, or the way it is being used; second, you can acquire a digital copy of the image suitable for posting on the Web.

If you're most interested in game art, look at the studio's Web site, or on player forums. If it's a PC game, you can probably generate a screenshot by yourself. For console games, you might need to grab a pre-digested image. Look for the largest, highest-quality image you can find.

3-D art occurs in lots of other places besides games, obviously. Have a look at sites like Turbosquid, 3DCafe, ContentParadise, deviantART (search 3D), and Renderosity for examples of 3-D illustration and fine art. Obviously pornography is off-limits.

Make some notes toward your comments. Is there something about this image that seems technically interesting? Would you like to know how it was produced? (Can you find out anything about its production?) Is there some style or technique you find striking? How is the art being used? Is this distinctive?

DELIVERABLES

As part of Assignment 1, you'll create a directory within your default directory on student-iat named COSC410. Place in this directory a JPEG graphic named **presentation.jpg**. The class will bring up this image when you give your talk. If you have additional images, name them **presentation_1.jpg**, **presentation_2**, etc.

Write a paragraph or two of commentary, based on your notes. Save this file in Word or a text editor as **presentation.txt**. (If using Word, save as text-only) Upload this file also to your **COSC410** directory.

DUE DATES

This work is due on the day you are scheduled to present, which will be determined by sign-up.